

Cloud Transcoder:

Bridging the Format and Resolution Gap between Internet Videos and Mobile Devices

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About Mobile Devices

- Mobile devices

- more and more popular
- more than PCs

iPhone
iPad
Android
Ultrabook
laptop
...



- Mobile traffic

- only iPad accounts to **10% Internet traffic!**
- mostly headed for **video streaming**



“Gap” Between Mobile and Videos

- Today’s mobile video streaming is still challenging for a number of reasons

- small and diverse screens

- low battery power

- embedded CPU



- Today’s Internet videos

- mostly PC-oriented

- single format (soft encode)

- very limited resolutions

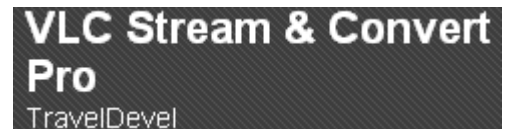
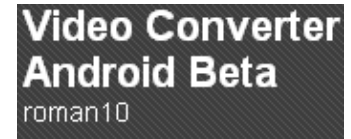
Format and
resolution

Gap

Local transcoding

- Computation complexity of video transcoding

- usually as **5 – 20 times** as that of video decoding (viewing)
- easily consume up the battery power of a mobile device



- So, today's mobile users often have to utilize their PCs with auxiliary software

- iTunes, AirVideo, etc.
- **very inconvenient**



Air Video



iTunes
For Mac + PC

Cloud-based transcoding

- Recent years, a worldwide upsurge of cloud service deployments
 - gradually move computation-intensive works from **light-weight users** onto **heavy-weight clouds**
- Traditional cloud transcoding solution
 - typically let **users upload their original videos**
 - work well for transcoding audios and short videos
 - **unfit for long videos**: 1. asymmetric Internet access (like ADSL), 2. Long videos consume very much computing resource, users need to wait a long time

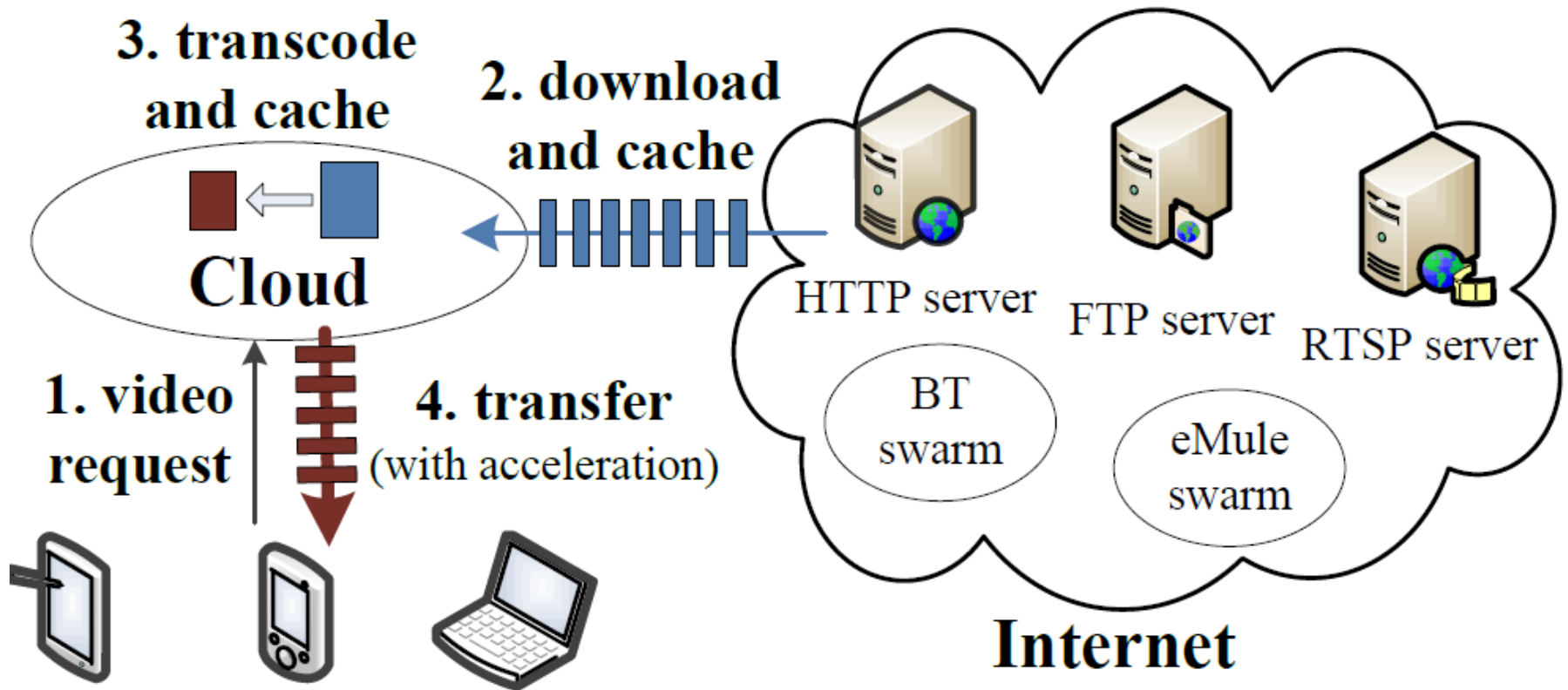


Multi-format support mobile player



- support full format video (373)
- Cannot not solve the resolution adaption problem
- <http://player.qq.com>

Cloud Transcoder [TENCNET](#)



Looks simple and straightforward, while works effectively!

Work flow

- 1. The user only uploads a video request
< video link; format, resolution, ...>

HTTP/FTP/RTSP link
BT/eMule/Magnet link


User-specified transcoding parameters

- 2. The cloud caches both original videos and transcoded videos
- 3. The cloud transfers transcoded videos back to users with a high data rate
 - via the intra-cloud data transfer accelerations
 - **detailed described in Cloud Download Paper 2011 ACM MM**

Advantages

- Time Saver

- Uploading time
- Transcoding time



- Energy

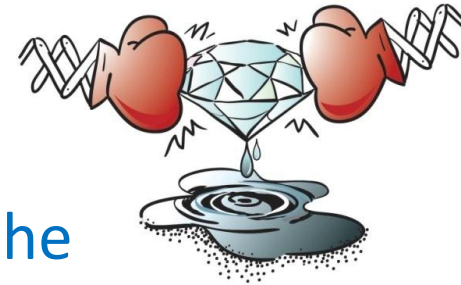
- Mobile user **only** consumes energy in the last step
fast retrieving the transcoded video from the cloud
- Cloud Transcoder provides **energy-efficient on-demand** video transcoding service to mobile users

Problem and solutions

- Cloud Transcoder moves all the **video download** and **transcoding** works from its users to the cloud
- So, a critical problem: how to handle the resulting heavy **download bandwidth pressure** and **transcoding computation pressure on the cloud**

- Our solutions:

- implicit **data reuse** among users **via cloud cache**
- explicit transcoding **recommendation** and **prediction**
- **simple** but **effective**: (1) download task cache hit ratio → 87%, (2) transcode task cache hit ratio → 66%



Real-world system

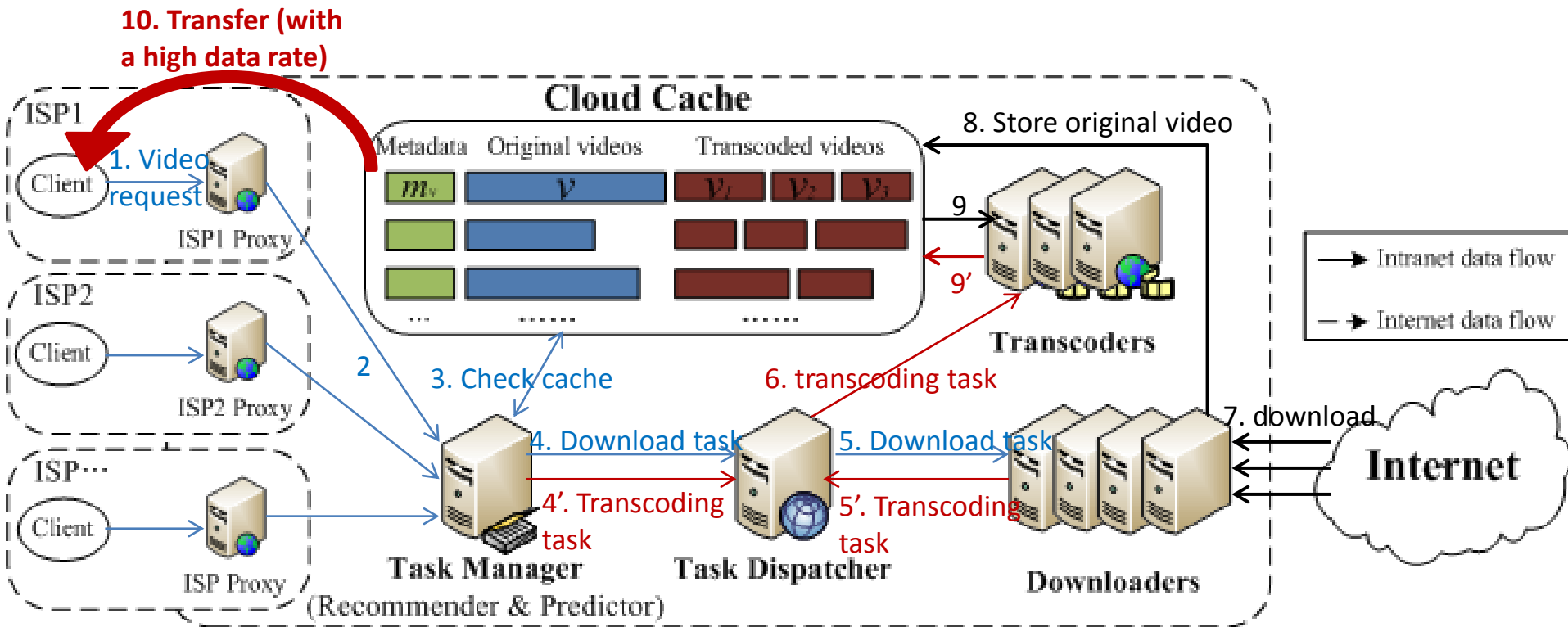
- **Cloud Transcoder**

- deployed since May 2011
- employs 244 commodity servers
- across ten biggest ISP networks in China
- serving ~8600 requests from ~4000 users per day
- 96% original videos are long videos (> 100 MB)

- system architecture is planned to serve 100,000 requests per day

Building Block	Number of servers	CPU (4 cores)	Memory	Storage	Bandwidth
ISP Proxy	6	Intel Xeon X3430 @2.4 GHz	8 GB	250 GB	1 Gbps (Intranet), 0.3 Gbps (Internet)
Task Manager	4	Intel Xeon X3210 @2.13 GHz	8 GB	250 GB	1 Gbps (Intranet)
Task Dispatcher	3	Intel Xeon X3210 @2.13 GHz	8 GB	460 GB	1 Gbps (Intranet)
Downloaders	20	Intel Xeon X3430 @2.4 GHz	8 GB	460 GB	1 Gbps (Intranet), ~0.325 Gbps (Internet)
Transcoders	15	Intel Xeon X3430 @2.4 GHz	8 GB	460 GB	1 Gbps (Intranet)
Cloud Cache	170 chunk servers, 23 upload servers, and 3 index servers	Intel Xeon 5130 @2.0 GHz	8 GB	4 TB (chunk server), 250 GB (upload server)	1 Gbps (Intranet), ~0.3 Gbps (Internet)

System Overview



Transcoding Prediction

- When the average *computation pressure (CPU utilization)* of the transcoders stays below a certain threshold (50%) during a certain period (one hour)
 - Task Manager starts to predict which videos are likely to be requested for transcoding into which formats and resolutions
 - based on the video popularity information
 - Task Manager picks top-1000 popular videos and top-3 popular transcoding parameters to initiate transcoding tasks
 - part of the transcoding computation pressure in “hot” time has been moved to “cold” time for load balancing

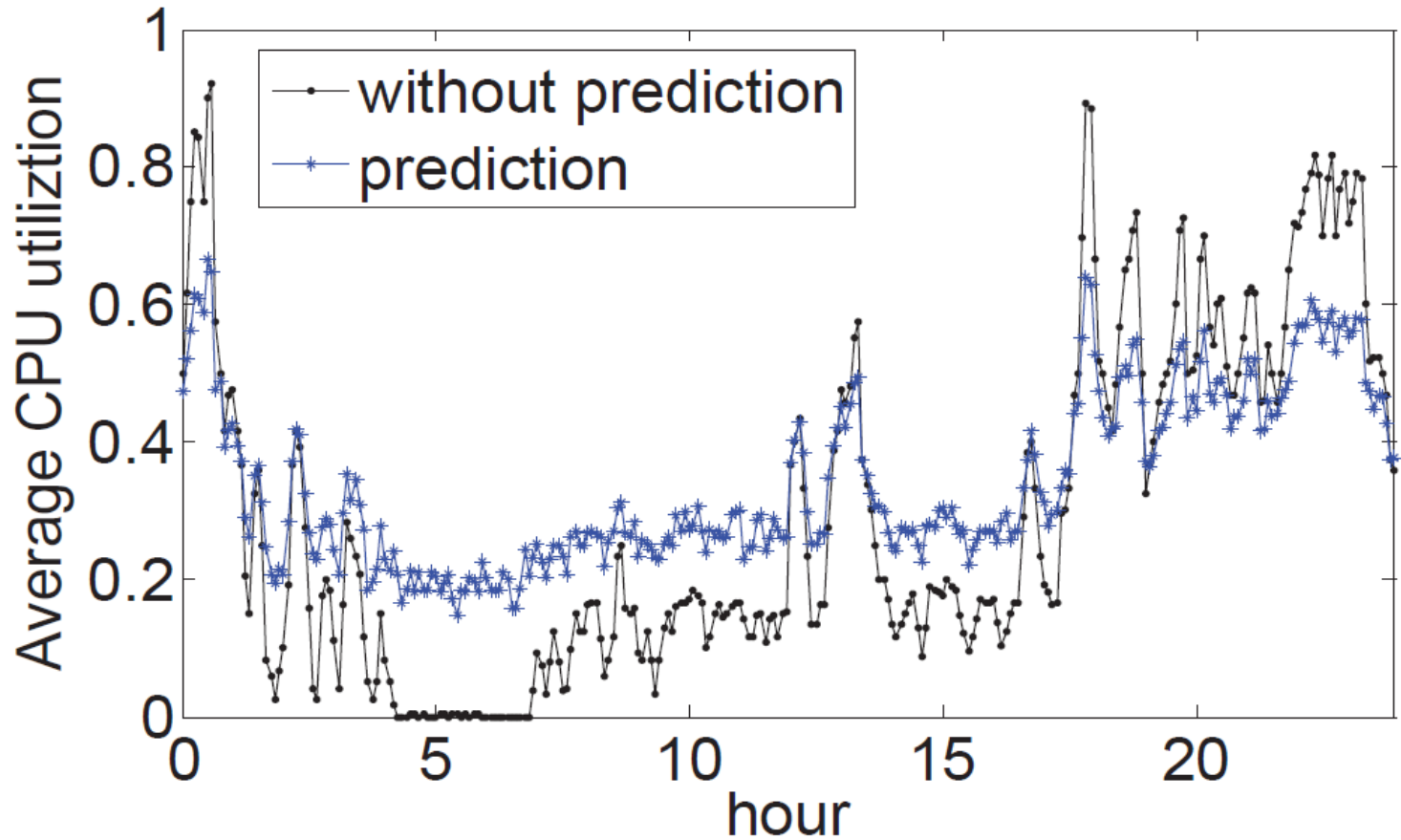
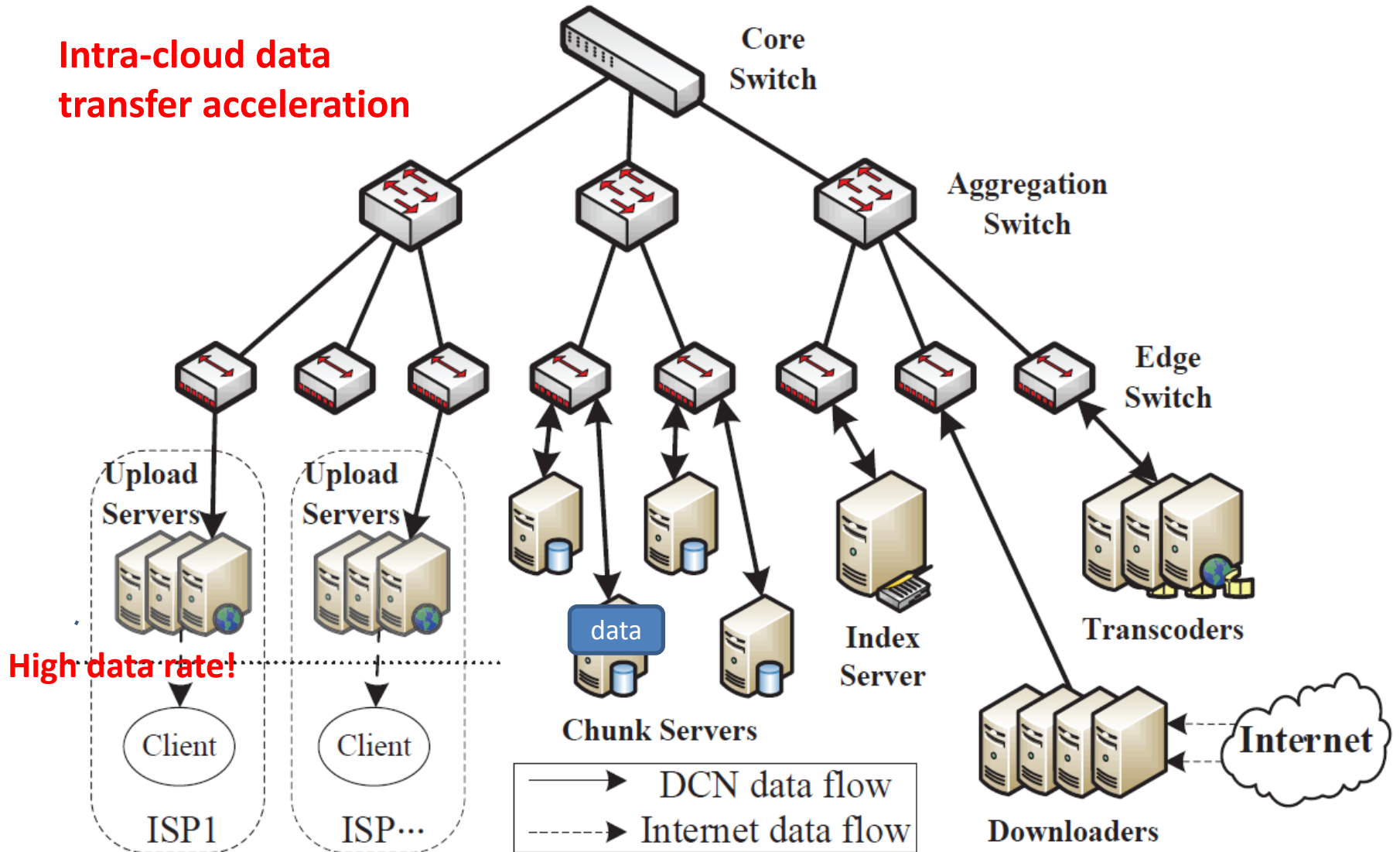


Figure 3: Average CPU utilization of the transcoders in one day (with prediction) and the other day (without prediction), respectively.

Cloud Cache

Intra-cloud data transfer acceleration

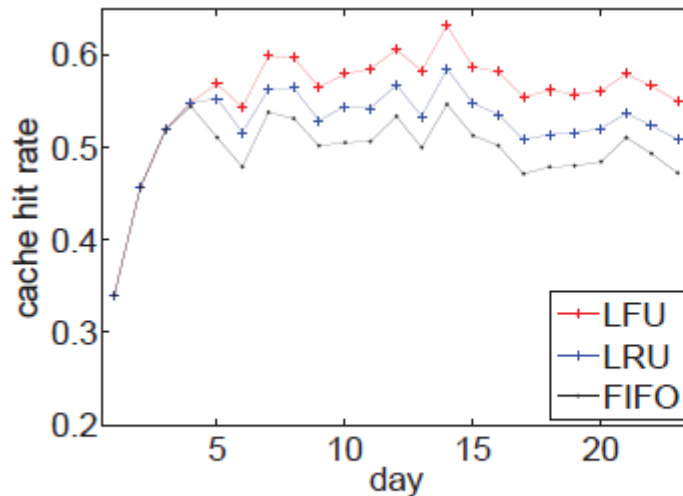


Cloud Cache capacity planning

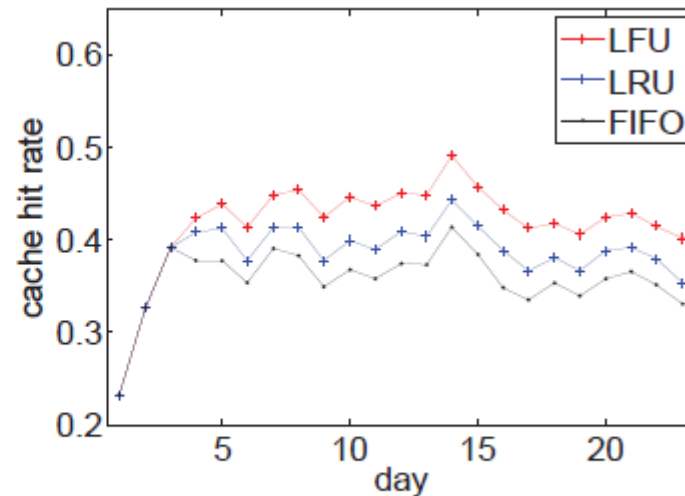
- Plan to handle 100K daily requests
 - avg size of original videos: 827 MB
 - a novel video is stored for 12 days
 - avg cache hit ratio of original videos: 87%
 - Original video cache capacity: $C1 = 827 \text{ MB} * 100\text{K} * 12 * (1 - 87\%) = 126 \text{ TB}$
 - an original video has 3 transcoded videos in average
 - avg size of transcoded videos: 466 MB
 - Transcoded video cache capacity: $C2 = 466 \text{ MB} * 100\text{K} * 12 * (1 - 87\%) = 213 \text{ TB}$
 - In total, $C = C1 + C2 \approx 340 \text{ TB}$

Cloud Cache replacement strategy

- Trace-driven simulations
- Compare FIFO, LRU and LFU
- **LFU** performs the best!



(a) For original videos.



(b) For transcoded videos.

Performance Evaluation

- complete running log of Cloud Transcoder in 23 days (Oct. 1–23, 2011)
 - 197,400 video transcoding tasks involving 76,293 unique videos
 - 85% video links are P2P links
 - most popular transcoding parameters: (1) MP4-1024*768 (iPad), (2) MP4-640*480 (iPhone & Android), (3) 3GP-352*288 (Android)

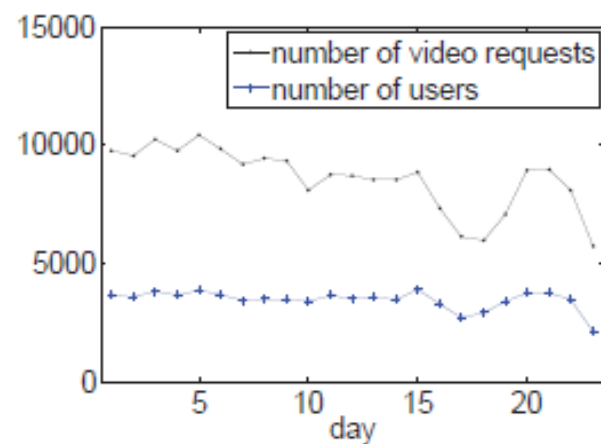


Figure 6: Daily statistics.

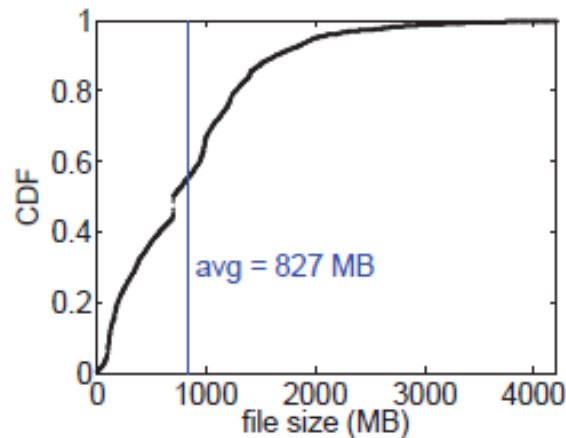


Figure 7: Original file size.

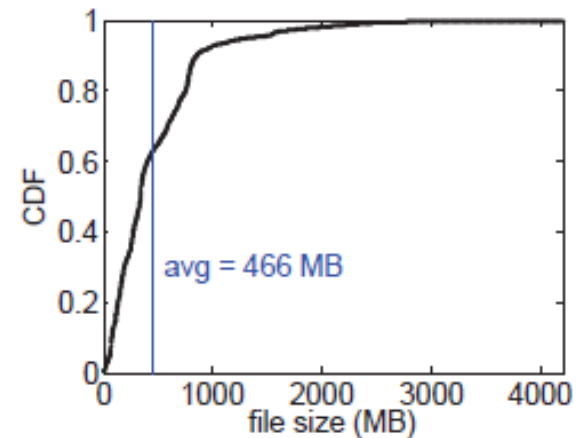


Figure 8: Transcoded file size.

Results

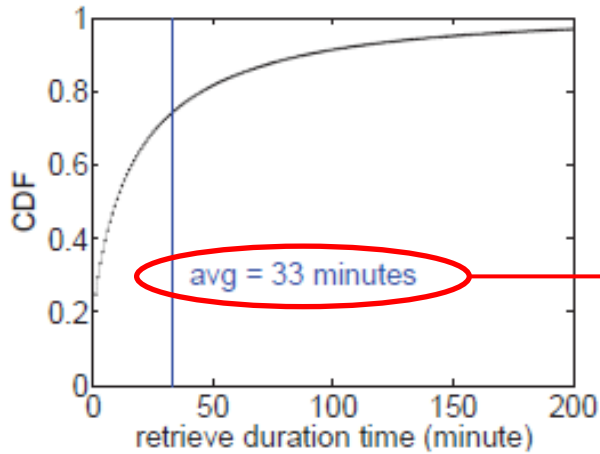


Figure 9: Retrieve duration.

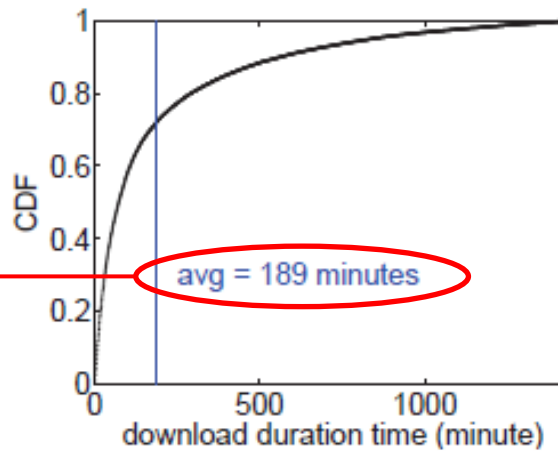


Figure 10: Download duration.

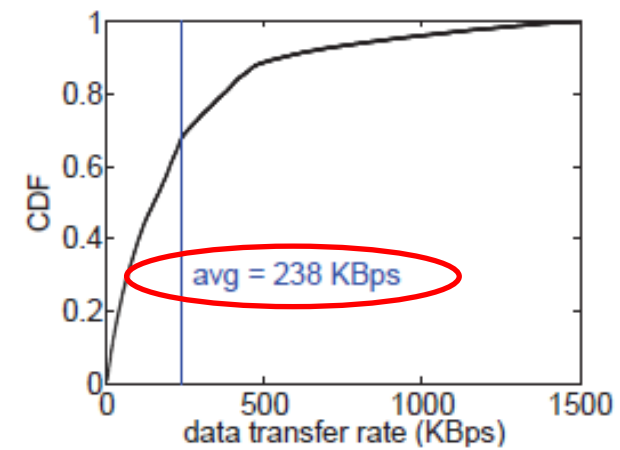


Figure 11: Data transfer rate.

Data transfer rate (\approx KBps)	50	100	200	300
iPhone battery consumption (%)	8.7	8.9	9.0	9.2
iPad2 battery consumption (%)	4.5	4.8	5.0	5.1



Future work

- Cloud Transcoder: a novel prototype system
 - still at its startup stage
 - tend to adopt **straightforward** and **solid** designs
 - still considerable **optimization space**
- Other cloud transcoding services
 - mobile web browsers



Q & A